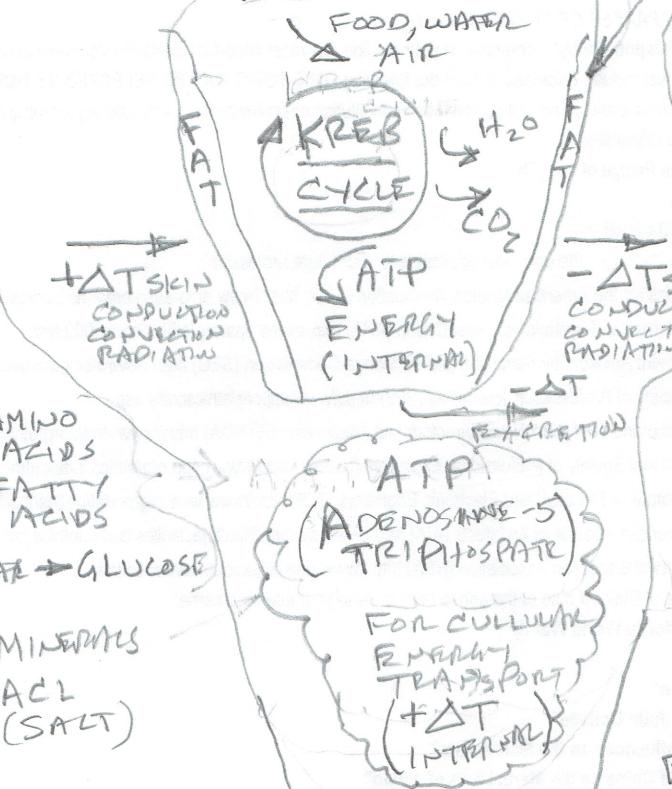
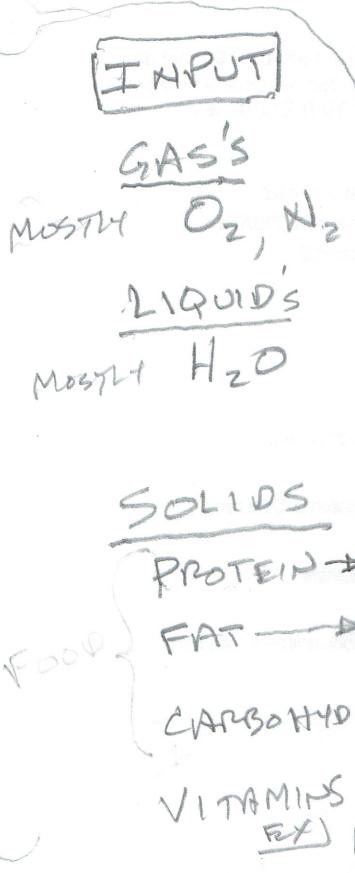


CH 4 THERMAL COMFORT

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EGR343 Green
Architectural Engineering
Lecture Notes (Chapter 4)

4.1 HUMAN "BIOLOGICAL MACHINE"



OUTPUT

GAS'S
 CO_2, CH_4
METHANE

LIQUIDS
 $H_2O \rightarrow$ SWEAT
URINE
RESPIRATION

SOLIDS

WASTE USE TO CREATE ENERGY VIA
"METHANE (CH_4)"
★ DIGESTION

→ $NaCl$ LOSS
THROUGH SWEAT
→ NET EFFECT ON H_2O REGULATION
→ ON TEMP REGULATORY ALSO

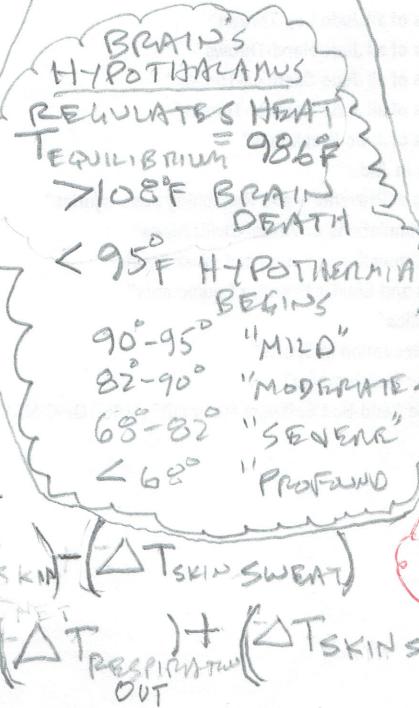
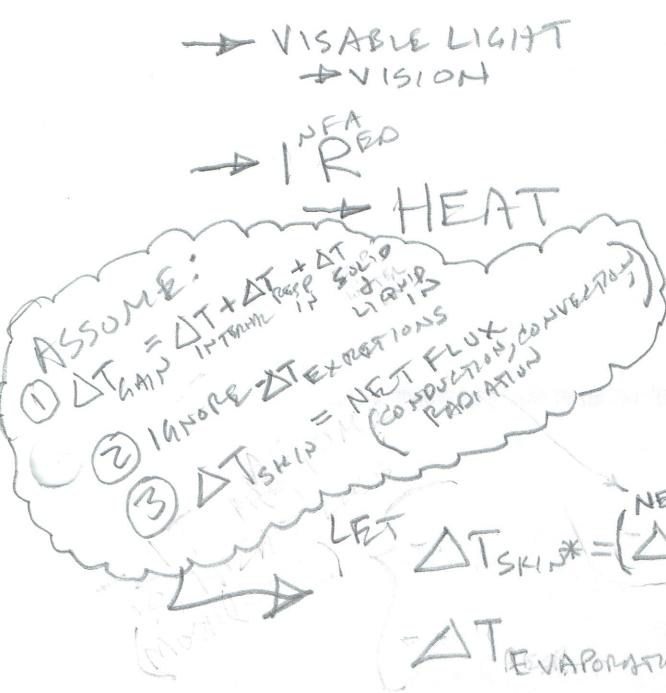
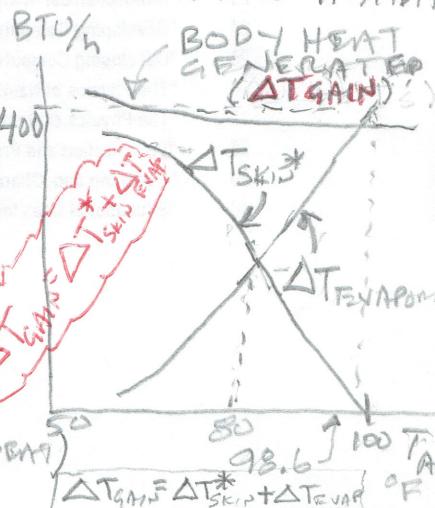
EM RADIATION

→ IR
→ HEAT
→ LOSS RATE

$$\frac{dT_{\text{BODY}}}{dt_{\text{TIME}}} = f(T_{\text{AIR}})$$

→ BTU/HOUR

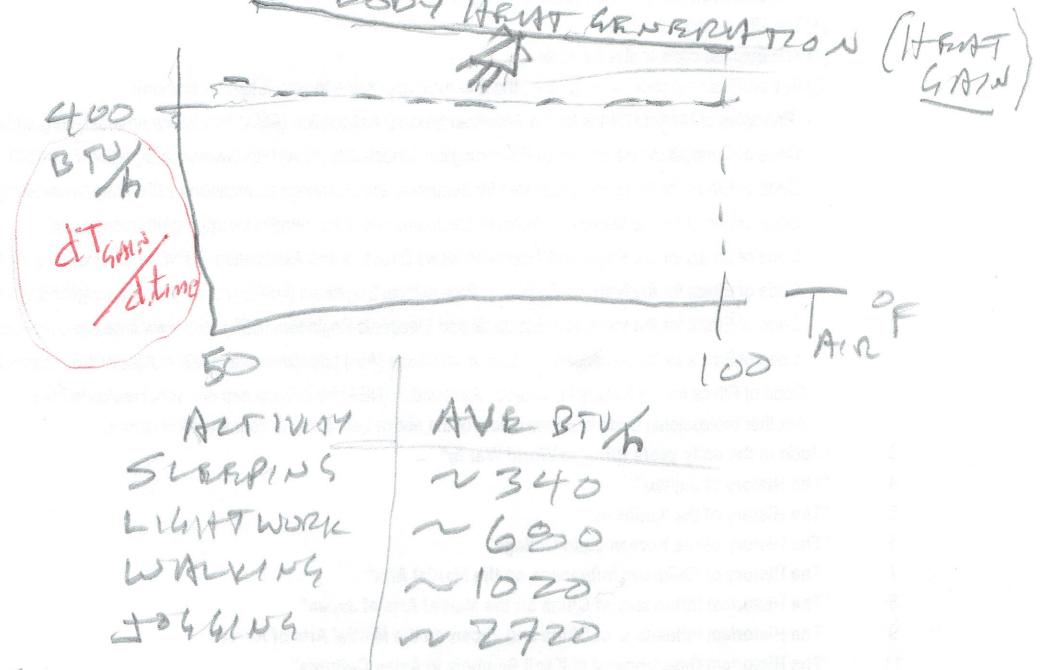
ET COOLING ON WATTS
@ REST AND @ 45% RELATIVE HUMIDITY



4.2 "Thermoregulation

- CLOTHES
- CANOPY BEDS, BLANKETS
- ★ → BUILDINGS, GEODESIC DOMES
- ★ → CREATE M MICROCLIMATE

4.3 "METABOLIC RATE" ~~$\frac{dT_{body}}{dt}$~~ $\frac{dT_{body}}{dt_{time}} = \frac{dT_{env}}{dt}$



SIDDHARTH GUPTA, MD:

★ "MOST Fit CULTURES ALWAYS MOVING AROUND; BODY NOT DESIGNED TO SIT 23 HOURS, THEN EXERCISE HARD FOR 1 HOUR"

4.4 "THERMAL SENSATIONS OF ENVIRONMENT"

① AMBIENT AIR TEMP T_{Air}

$$\frac{dT_{body}}{dt_{time}} = S(T_{air})$$

② PREDICTIVE HUMIDITY RH

$$\left(\frac{dT_{body}}{dt} \right) = S(RH)$$

EVAPORATION

~ COMFORT $\hat{\omega}$:

$$RH_{\text{SUMMER}} = \sim 20 \text{ TO } 60$$

$$RH_{\text{WINTER}} = \sim 20 \text{ TO } 80$$

③ LOW RH:

* → DRY NOSE, MOUTH, SKIN, EYES

* → RESPIRATORY ILLNESS

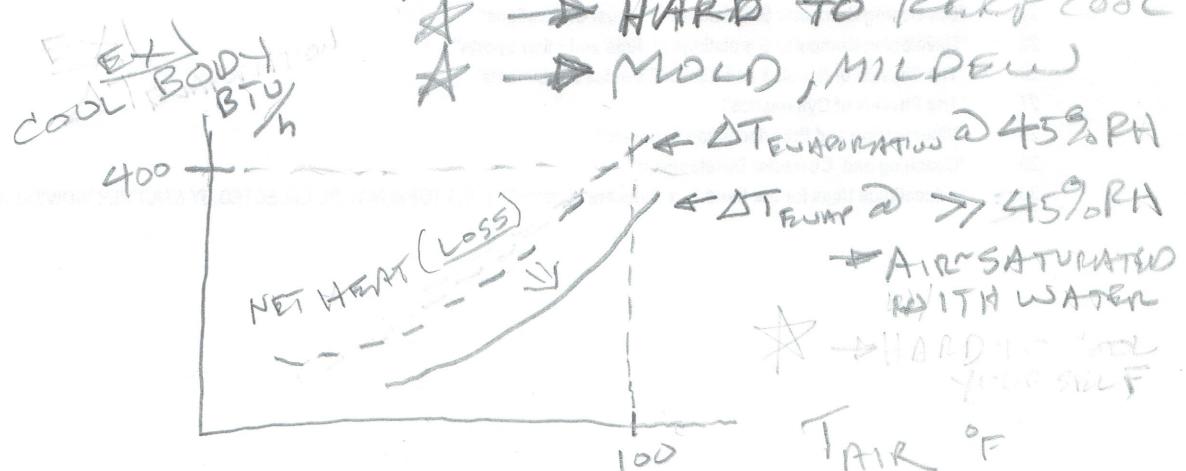
→ STATIC ELECTRICITY

* → WOOD SHRINKAGE

④ HIGH RH:

* → HARD TO KEEP COOL

* → MOULD, MILDEW



③ "AIR MOVEMENT"

$$\Delta T = f_{\text{body}}(\text{CONVECTION, EVAPORATION})$$

→ GOOD IN SUMMER

→ BAD IN WINTER

- * → DRAFTS → DON'T PUT BED IN DRAFT
- * → "WIND CHILL FACTOR"

④ MRT

SEE CHAPTER 3

$$\text{COMFORT} = f(\text{PROXIMITY TO SOURCES})$$

* → BEST IF HEAT SOURCE ALLOWS EVEN DISTRIBUTION THROUGHOUT HOUSE

- * → HOT-WATER LOOP RADIATORS
- * → RADIANT FLOOR HEATING
- * → NOT POT-BELLY STOVES OR ELECTRIC WIRE HEATERS

* → DON'T PUT BED UNDER WINDOW IN COLD CLIMATES

4.5 "PSYCHOMETRIC CHART"

SPECIFIC HUMIDITY (HUMIDITY RATIO)

* → ACTUAL AMOUNT OF WATER IN AIR
 $= f(\text{TEMP})$

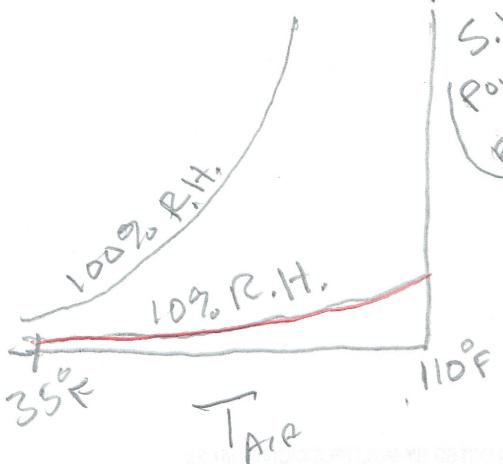
S.H.
 (POUND OF H_2O)
 (POUND OF AIR)

RELATIVE HUMIDITY (RH)

→ PLOTS ARE CURVED

$= f(\text{TEMP}, \text{MAX } H_2O \text{ AIR CAN HOLD AT THAT TEMP})$

* → @ 100% RH SWEAT CAN'T EVAPORATE



Humidity

– The Difference Between Absolute, Relative, and Specific

Posted on [February 25, 2011](#) by [DeHughMidify](#)

We've all heard of humidity. Plenty of homeowners have invested in dehumidifiers to prevent the damage it can cause. Most people who live with humidity don't enjoy it too much. And those who don't live with it are thankful for that fact! Humidity refers to how much water vapor is in the air. Generally, the more water vapor there is, the more humid that area is. But did you know that there are different kinds of humidity? [Absolute](#), relative, and specific humidity are all terms that represent different aspects of humidity.

Absolute humidity

This term is used to describe the actual amount of water vapor that is saturating the air. Absolute humidity is calculated by finding the mass of water vapor in an area and dividing it by the mass of air in the same area.

Relative humidity

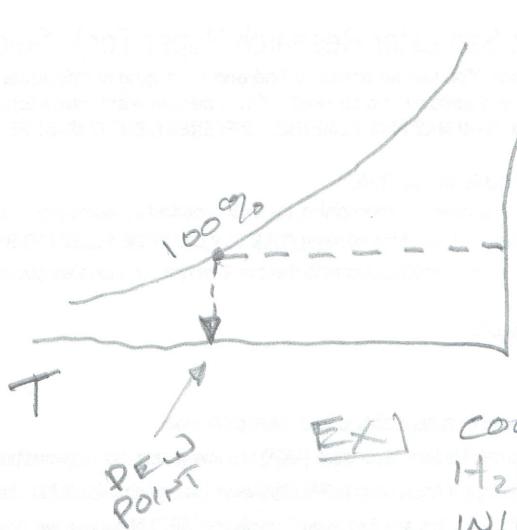
This is the type of humidity that meteorologists are typically referring to on their weather reports. Relative humidity describes the amount of water vapor in the area as opposed to how much water vapor could be in the area. This type of humidity is basically a ratio of the absolute humidity and the potential amount of water saturation that the air could possibly hold.

Specific Humidity

This term is used as a ratio of the amount of water vapor in the air to the amount of dry air in the area.

No matter what name you call it by, humidity is a natural part of our climate that we have to adapt to. If we don't, then we'll have to settle for being uncomfortably warm and sweaty. Luckily, we have dehumidifiers to help us fight back against the damaging effects of moisture in the air.

4.6.

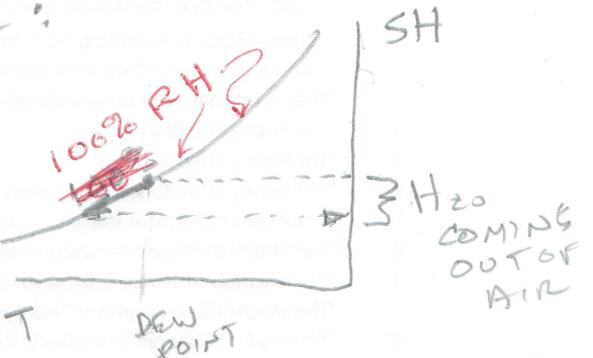
"DEW POINT"TEMP AT RH = 100% FOR A FIXED
S.H.

SH

(i.e., THE TEMP
AT WHICH
WATER WILL
CONDENSE OUT
OF THE AIR)

EX] COOL HOUSE UNTIL
H₂O CONDENSES ON
WINDOW INTERIORS

* "DEHUMIDIFY IF $\Delta T \downarrow$ PAST DEW PT"
H₂O COMES OUT OF
AIR!"



TWO
THERMOMETERS
IN HOUSE

MEASURE RELATIVE HUMIDITY

* WATCH YOUTUBE VIDEO

WET BULB TEMP T_{WB} AND DRY BULB T_{DB}

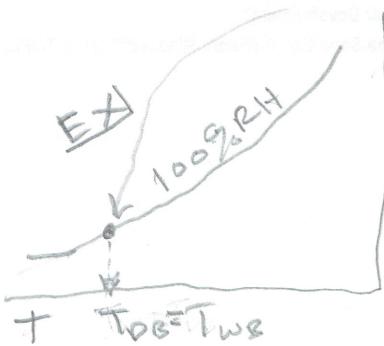
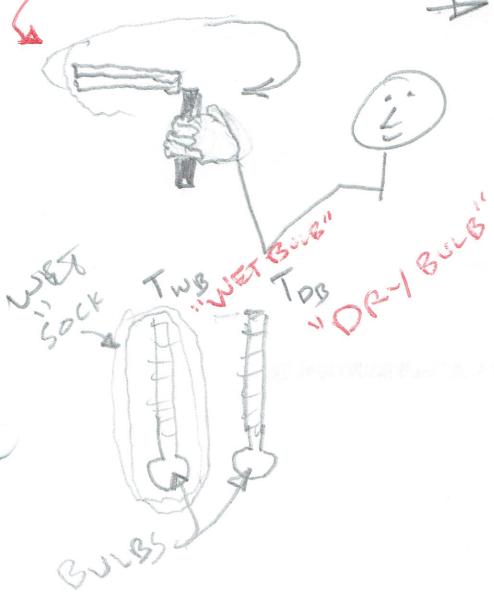
→ SPECIAL TEST USING SLING PSYCHROMETER

→ SPIN IT IN CIRCLE

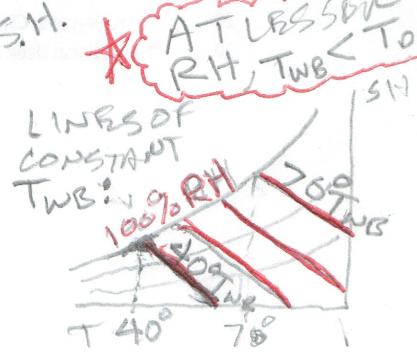
→ CONTAINS 2 THERMOMETERS

→ ONE COVERED WITH A
WET "SOCK" T_{WB} , OTHER OPEN TO AIR

* @ 100% RH, $T_{WB} = T_{DB}$ BECAUSE AIR IS
NOW SATURATED AS
WET SOCK



SH

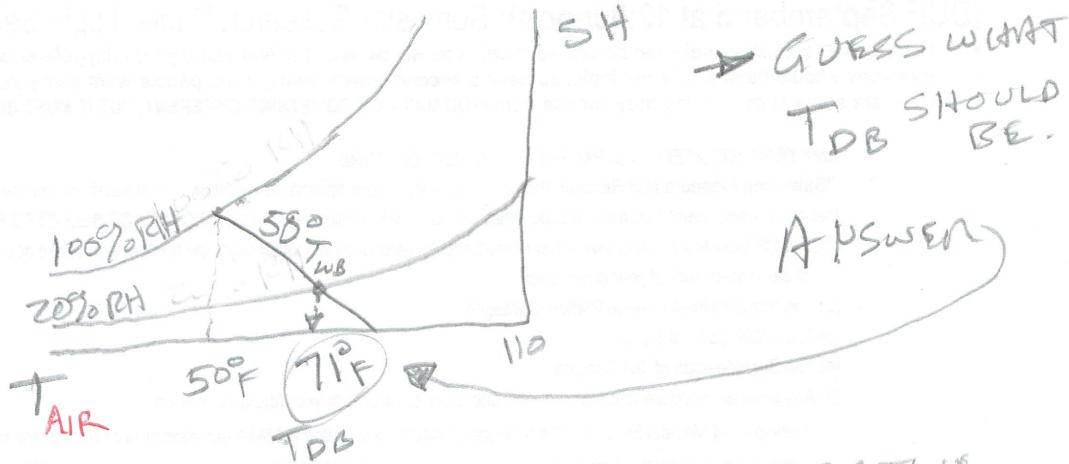


LINES OF
CONSTANT
 T_{WB} :

100% RH
70°
50°
30°
10°
T 40° 70°

* EX: VERY DRY DAY,

$RH = 20\%$, T_{WB} MEASURES AT
50°F.



* GUESS WHAT
 T_{DB} SHOULD
BE.

ANSWER

$T_{DB} >> T_{WB}$ BECAUSE OF LARGE EVAPORATIVE COOLING OF SPINNING THERMOMETER IN WET "SOCK" BUT NOT DRY THERMOMETER WITH LOW THERMAL CONDUCTIVITY DUE TO DRY AIR

4.7 "HEAT CONTENT OF AIR"

"TOTAL HEAT (ENTHALPY)"

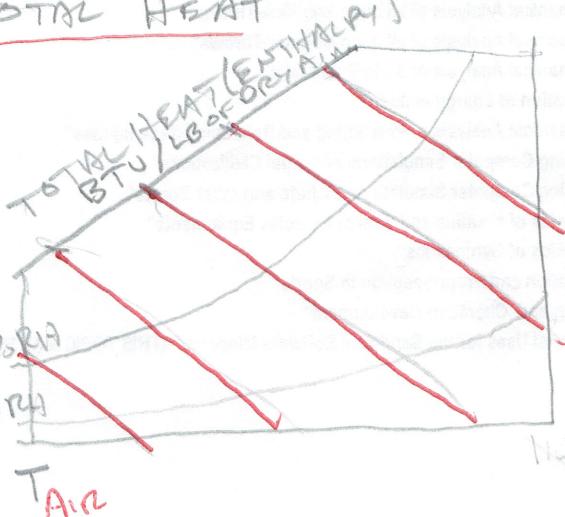
$$= \text{SENSIBLE HEAT} + \text{LATENT HEAT}$$

RECALL
"HEAT NEEDED TO
STATE"

$$= \frac{1}{\gamma} (\Delta H_f - \Delta H_i)$$

: more
AIR

SO PLOT LINES OF CONSTANT
TOTAL HEAT



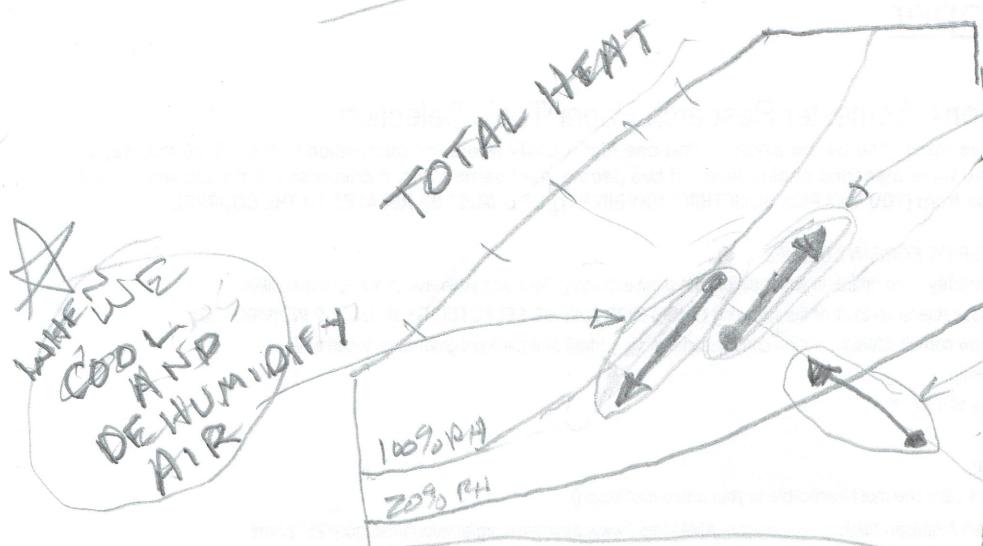
LATENT HEAT

PSYCHROMETRIC CHART

YouTube
"How I made my
psychrometric
chart - Air
conditioning
process"

Δ SENSIBLE HEAT

EX's



S.H.
WHEELED
HEAT &
HUMIDIFYING AIR.

WHEN WE USE ONLY
A FAN TO
COOL PEOPLE
• PURE EVAPORATIVE
COOLING
- Δ SENSIBLE
HEAT

($= \Delta$ LATENT
HEAT)
AIR GETS
WETTER

SO NO Δ
IN TOTAL
HEAT

(i.e. "ADIABATIC
CHANGE")

AIR

★ 4.8 "THERMAL COMFORT" ★

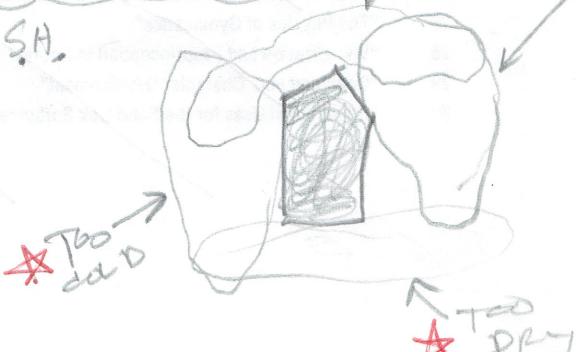
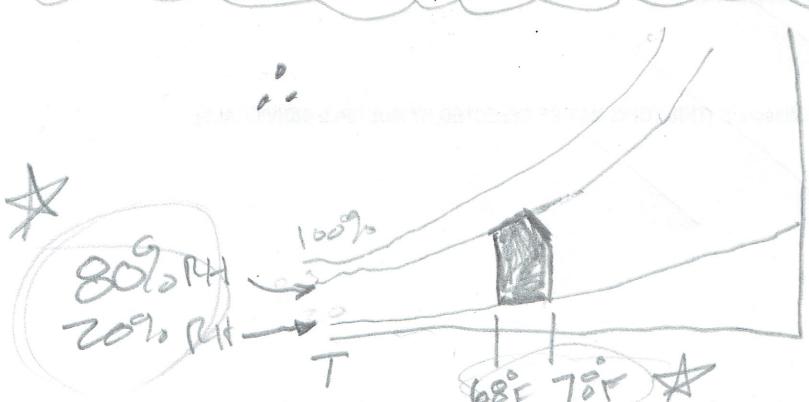
- INITIALLY
→ ASSUME AIR MOTION MINIMAL
- " MRT CONSTANT
- " FOR ^{NOW} MINIMAL VARIATIONS:

- ① CULTURE
- ② FAT ON PEOPLE
- ③ CLOTHES
- ④ PHYSICAL ACTIVITY
- ⑤ AGE / OVERALL HEALTH
- ⑥ ADAPTATION TO SEASONS

★ ★ IF PEOPLE UNCOMFORTABLE:

- ① PEOPLE WASTE MORE ENERGY
- ② ARCHITECTURE MAY FAIL!

★ TOO HUMID
★ TOO DRY

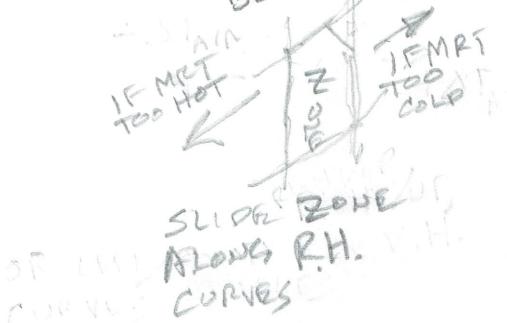


4.9 "SHIFTING OF COMFORT ZONE"

NOW ADDRESS ASSUMPTIONS IN 4.8

~~DESIGN RULES!~~

* A FOR EVERY $M.R.T. \pm 3^\circ F \Rightarrow$ ADJUST AIR TEMP IN OPPOSITE DIRECTION
BECAUSE ZONE SHIFTS

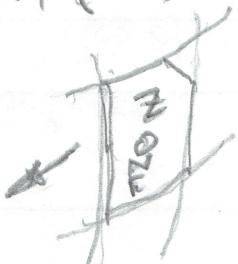


i.e., COMPENSATING FOR OVERLY INTENSE SOURCES OF HOT OR COLD, LIKE:
 \rightarrow BIG WINDOWS
 \rightarrow FIRE PLACES

* * CAN MITIGATE WITH
 \rightarrow THERMAL DRAPES ON WINDOWS
 \rightarrow GLASS SCREEN ON FIRE PLACE

* B FOR EVERY $AIR SPEED (f.p.m. / feet per minute)$
 $+ 15 f.p.m.$ FURTHER 600 FEET COMFORT DROPS $1^\circ F$
* * SO ADJUST AIR TEMP UP $1^\circ F$

* C FOR INCREASE IN PHYSICAL ACTIVITY (GYM, ETC.), MORE COMFORT IF $T_{AIR} +$



* D SEASONAL VARIATIONS
WINTER SUMMER COMFORT ZONE = S (SUMMER ZONE, WINTER ZONE)
* * SO, GET VERY LOCATION SPECIFIC TO COMPENSATE ...
"BIOCLIMATIC CHARTS" CH. 5
(CH 4.11 MOVED THERE & INTO CASE STUDY)